

HOLE-IN-ONE MINIATURE GOLF

C64/128 version

36 holes
in 2 courses

Loading Instructions

Insert the program disk into your disk drive. Type LOAD "*",8,1 and the **Hole-In-One** program will load. After the program has loaded, you will see the **Hole-In-One** title screen. Press the spacebar to continue to the Player Selection screen. Here you will be prompted for the number of players. Up to 4 players can play at the same time. It also shows the score card which will also be displayed again at the end of the game. **IMPORTANT!** You must stay even or under par to continue to course 2.

The Game

Once you have selected the number of players press the spacebar and the first hole will appear. Important information appears in a titlebar at the top of the screen. It displays the number of the current hole, the par for each hole (par is the number of shots it should take the average player to make the hole), and the number of shots already taken.

How to Play

(The game is playable with joystick or keyboard. The keys on the keyboard are: < = down, 1 = up, 2 = right, CTRL = left, SPACE = fire button.) Use the joystick to place the cross on the starting pad. Press the joystick button once to place the ball. You will then see a "rubberband" in the form of a line on the screen. The direction the line is pointing is the direction that the ball will go. The length of the line or distance between the pointer and the ball determines the power of the shot. In other words, the longer the line, the harder the shot. Once you have decided on the direction and power, press the joystick button to "putt" the ball. This is the easiest interface ever conceived. Be careful, because shooting too hard is the biggest mistake new players make. You are allowed to go three shots over par, but any more than that and you can't complete the hole and you will have to advance to the next hole (or player). Once you have completed the course, the scorecard will appear again. Are you over or under par? Par for the first course is 37 shots. If you are even or under par you can continue to the next level. Should you be over par you will be brought back to the Player Selection Screen. You must beat the first level to continue to course 2. If you play with more than one player every player has to be even or under par for anyone to advance to the next level.

Thank you for purchasing **Hole-In-One Miniature Golf** from DigiTek Software. We think it will provide you with hours of enjoyment.